OER Workshop Checklist

Non Time-Bound Tasks
\square Schedule initial appointment with OER Fellow (an OER Fellow will reach out to you af successful completion of the workshop to set this up)
\square Schedule follow-up appointment with OER Fellow
Required Synchronous Meetings Monday, June 3 rd at 4PM ET
\square Monday, June 10 th at 4PM ET
Module 0: What to Expect Reading (DUE 06/03) □ OER vs ZTC
\square Stipend structure
\square Requirements
☐ Paperwork & Procedure
□ FAQ
Module 1: The What and Why of OER Reading (DUE 06/03) □ What are Open Educational Resources?
☐ Why does Open Education Matter?
□ OER vs ZTC
☐ Eligibility and Requirements
Assignment/Discussion ☐ Discussion Post (DUE 06/03)
Respond to at least two posts. (DUF 06/04)

Module 2: Copyright, Public Domain and Fair Use Reading (DUE 06/04) ☐ Copyright		
☐ Public Domain		
☐ Fair Use		
Module 3: Creative Commons License Reading (DUE 06/5) □ Open licensing		
☐ Creative Commons		
☐ Elements		
☐ Types of Licenses		
Assignment/Discussion ☐ Discussion Post (DUE 06/05)		
\square Respond to at least two posts. (DUE 06/06)		
Module 4: Finding OER/ZTC		
Reading (DUE 06/07) ☐ Finding openly-licensed materials		
\square Finding library-licensed materials		
Assignment/Discussion ☐ Scavenger Hunt Activity (DUE 06/07)		
Module 5: Developing and Delivering OER Reading (DUE 06/10) ☐ Developing OER		
☐ Practical considerations		
\square Software & platforms		
☐ Delivering course content		

Read	e 6: Backward Design &Open Pedagogy ding (DUE 06/12) What is Backward Design?	
[☐ Why Backward Design	
[☐ Open Pedagogy	
[☐ Renewable Assignments	
_	gnment/Discussion (DUE 06/12) ☐ <u>Complete course design worksheet</u>	
[☐ Develop an assignment sheet to assess course learning outcome(s)	
[Post about Creative Commons License	
]	e 7: EDI ding (DUE 06/13) □ DEI vs. EDI □ Why EDI? □ Culturally Responsive & Trauma-Informed Pedagogy	
Assignment/Discussion ☐ Module 7 Discussion (DUE 06/13)		
	\square Respond to at least one other post. (DUE 06/14)	
Read	e 8: Accessibility ding (DUE 06/17) Universal Design for Learning	
	☐ Accessibility	
Assi	, gnment/Discussion (DUE 06/17) ☐ Complete Choose Your Own Adventure Activity	